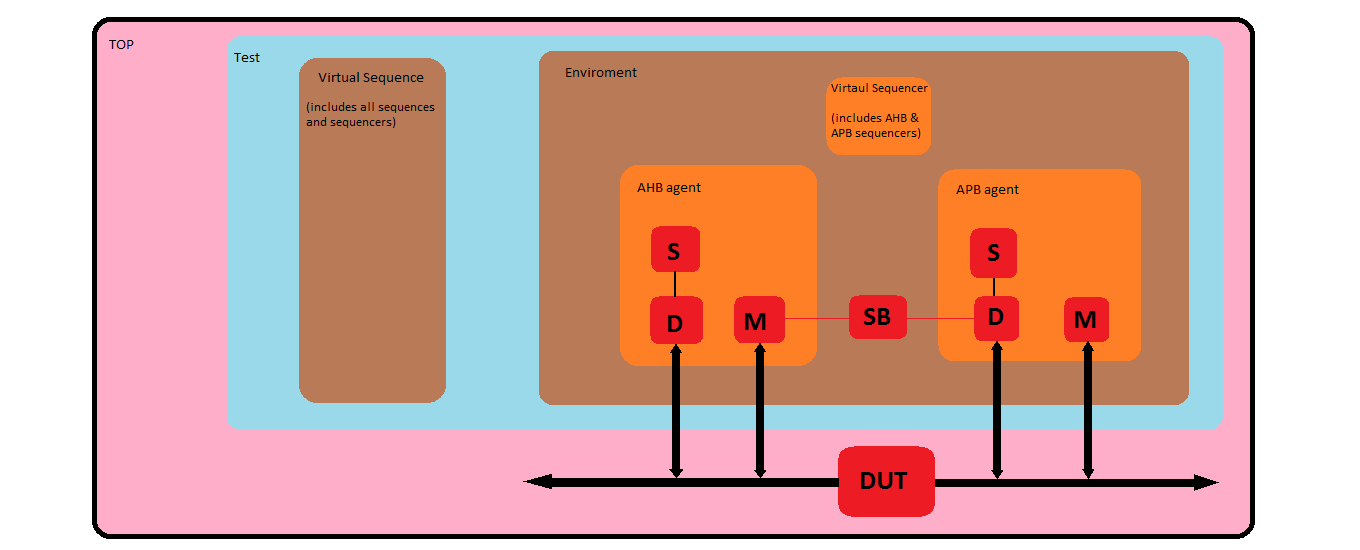
**TESTBENCH ARCHITECTURE**



**TESTBENCH COMPONENTS**

**Driver**

Driver is extended from uvm\_driver and is parameterized with respective transaction class. The driver is connected to DUT through virtual interface with the help of config file. The driver class has TLM seq\_item\_port which is used to connect with the sequencer.

During the run\_phase of the driver , data is collected from sequencer using get\_next\_item and acknowledgement is sent back by item\_done.

* AHB driver logic: Wait till Hreadyout is high send control signals along with Haddr in the first clock cycle. In the next clock cycle check if Hreadyout is high and then send Hdata to DUT.
* APB driver logic: Wait till Penable is high and then drive Irdata when Pwrite is low.

**Monitor**

Monitor is extended from uvm\_monitor and is connected to DUT through the virtual interface with the help of config file.

* AHB monitor logic: Wait till Htrans is 2 or 3 and then collect control signals from the interface . In the next clock cycle wait till Hreadyout is high and then collect data signal.Create a copy of collected data and write into the tlm\_analysis\_fifo using 'write' method.
* APB monitor logic: Wait till Penable is high and check for Pwrite . If Pwrite is high then collect Pwdata and Paddr else collect Hrdata, Paddr and Irdata from the DUT. Send these collected items to second tlm\_analysis\_fifo in the scoreboard using 'write' method.

**Sequencer**

The sequencer is extended from uvm\_sequnecer and is parameterized with respective transaction class. It is connected with the driver using seq\_item\_export.

**Agent**

Agent class is extended from uvm\_agent . In the build\_phase of agent, based on whether the agent is active or passive, driver, sequencer and monitor is built. In the connect\_phase, connection between driver and sequencer is made.

**Virtual sequencer**

Virtual sequencer class is extended from uvm\_sequencer and is parameterized with uvm\_sequence\_item. It consists handles of AHB and APB sequencers.

**Environment**

Environment class is extended from uvm\_env. In the build\_phase of environment AHB agent, APB agent , Virtual sequencer and Scoreboard is build. The connection between Scoreboard's tlm fifo and monitor's analysis port is made in the connect\_phase.

**Scoreboard**

Scoreboard is extended from uvm\_scoreboard and consists of 2 tlm fifos for collecting the items from AHB and APB monitor.

Get the data from AHB monitor and if Hwrite is high , push Hwdata and Haddr into locally declared queue. Get the data from APB monitor , simultaneously pop from queue and compare Hwdata with Pwdata and Haddr with Paddr.

If Hwrite is low, compare Hrdata with Irdata and Haddr with Paddr. Covergroup is included for signals which are to be tracked.

**Virtual Sequence**

Virtual sequence class is extended from uvm\_sequence and is parameterized with uvm\_sequence \_item. It consists of handles of virtual sequencer , all sequencers and all the sequences. All the local sub-sequencers are made to point to sequencers inside virtual sequencer. This is possible by casting m\_sequencer and virtual sequencer. Any sequence can be started using start method and it is started on the sequencer.

**TESTCASE DETAILS**

Hwrite, Hsize(constraint added so the value is between 0&2) are randomized and hence with each testcase different scenarios like write/read and different Hsize is covered.

These are the different testcase that were covered,

1. Single transfer

2. 4-beat wrapping burst.

3. 4-beat incrementing burst.

4. 8-beat wrapping burst.

5. 8-beat incrementing burst.

6. 16-beat wrapping burst.

7. 16-beat incrementing burst.